



Session Overview

- About the 2018 NSSME+
- Current Status of Computer Science Instruction
- The Computer Science Teaching Force
- Professional Development Experiences







www.horizon-research.com/NSSME

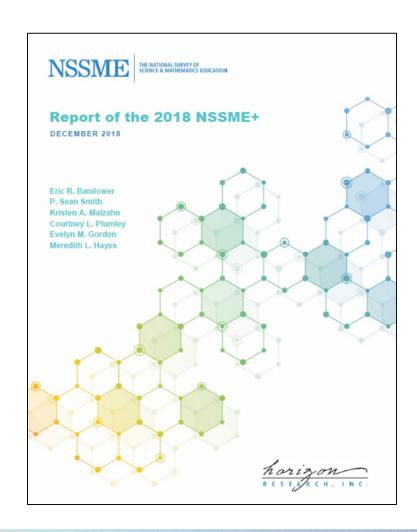
Current reports:

- Technical report
- Highlights report
- Compendium of Tables

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About the 2018 NSSME+

- The 2018 NSSME+ is the sixth in a series of surveys dating back to 1977.
- It is the only survey specific to STEM education that provides nationally representative results.
- The 2018 NSSME+ includes a new focus on computer science education.







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Topics Addressed

Six different survey instruments

- Characteristics of the science/mathematics/ computer science teaching force:
 - demographics
 - preparation for teaching
 - beliefs about teaching and learning
 - perceptions of preparedness
- Instructional practices
- Factors that shape teachers' decisions about content and pedagogy
- Use of instructional materials
- Opportunities teachers have for professional growth







Who's In the Sample

Two-stage random sample that targeted:

- 2,000 schools (public and private)
- Over 10,000 K–12 teachers

Very good response rate:

- 1,273 schools participated
- 86 percent of program representatives
- 78 percent of sampled teachers







Endorsing Organizations

- American Association of Chemistry Teachers
- American Association of Physics Teachers
- American Federation of Teachers
- Association of Mathematics Teacher Educators
- American Society for Engineering Education
- Association of State Supervisors of Mathematics
- Association for Science Teacher Education
- Council of State Science Supervisors
- Computer Science Teachers Association

- National Association of Biology Teachers
- National Association of Elementary School Principals
- National Association of Secondary School Principals
- National Council of Supervisors of Mathematics
- National Council of Teachers of Mathematics
- National Earth Science Teachers Association
- National Education Association
- National Science Education Leadership Association
- National Science Teachers Association







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- National Science Teachers Association







Interpreting Results

After data collection, design weights were computed, adjusted for nonresponse, and applied to the data.

Why does this matter?

The sampling and weighting processes mean that the results are national estimates of schools, teachers, and classes—<u>not</u> characteristics of the respondents.







Computer Science Instruction*

Who has access to computer science instruction?

Are students experiencing the kind of computer science instruction we hope for?

Why might instruction look the way it does?







Computer Science Instruction

About what percentage of high schools offer computer science courses?

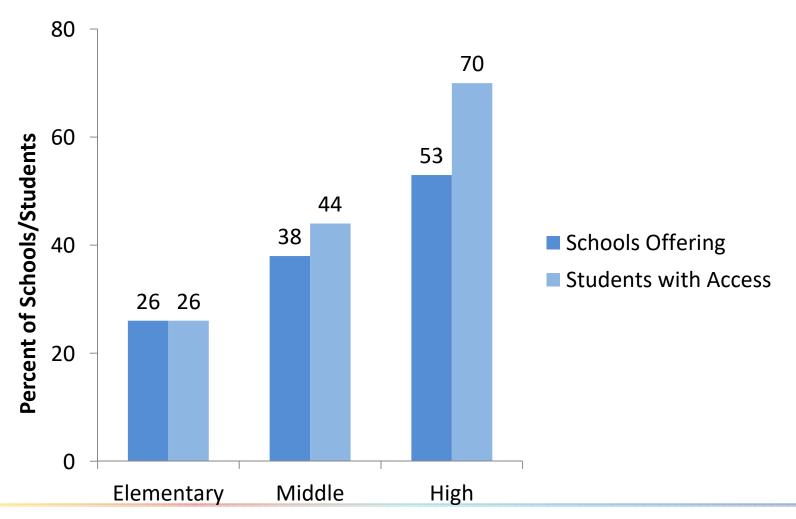
- A. 25%
- B. 50%
- C. 75%
- D. 100%







Schools Offering Computer Science Instruction

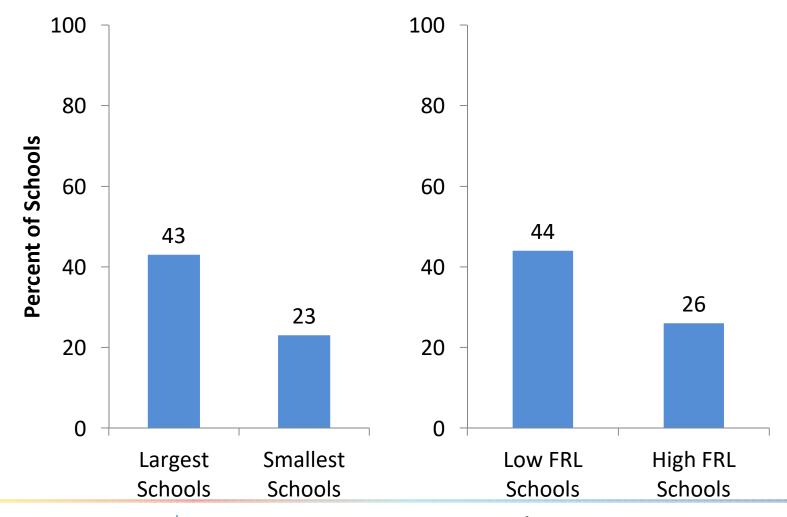








Equity Analysis: Schools Offering Computer Science Instruction

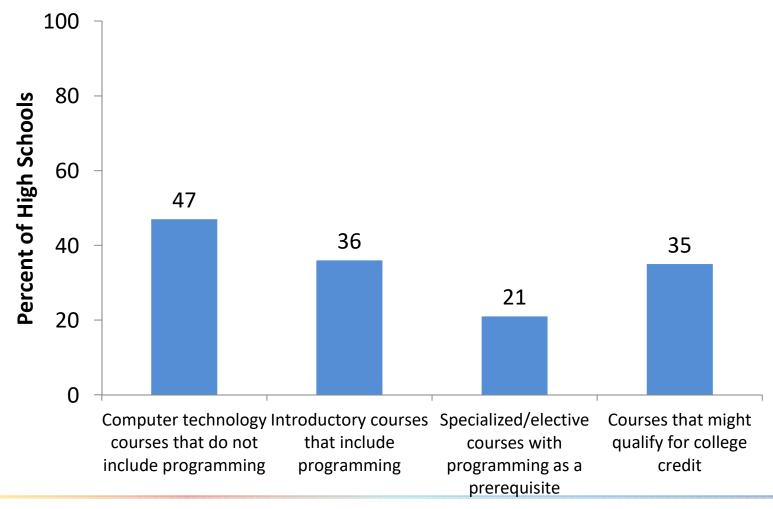








High Schools Offering Computer Science and Technology Courses



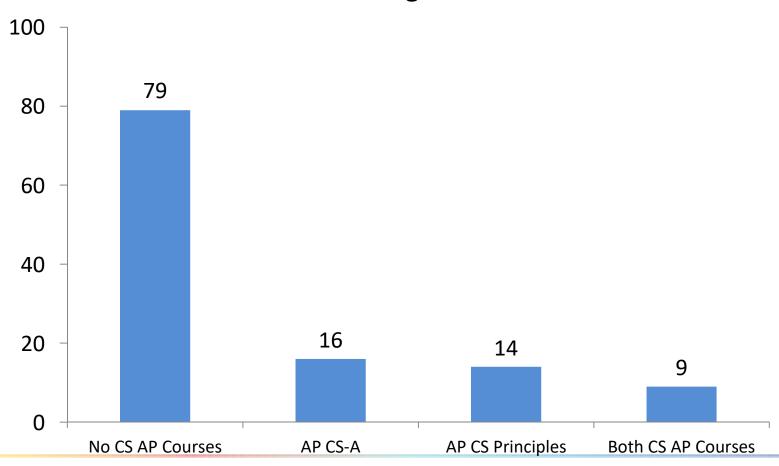






High Schools Offering AP Computer Science Courses

Percent of High Schools

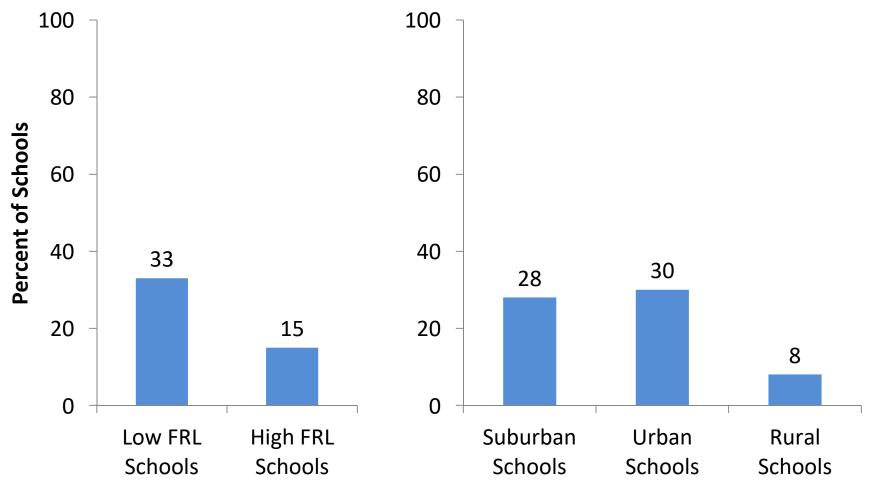








Equity Analysis: High Schools Offering One or Both AP CS Courses

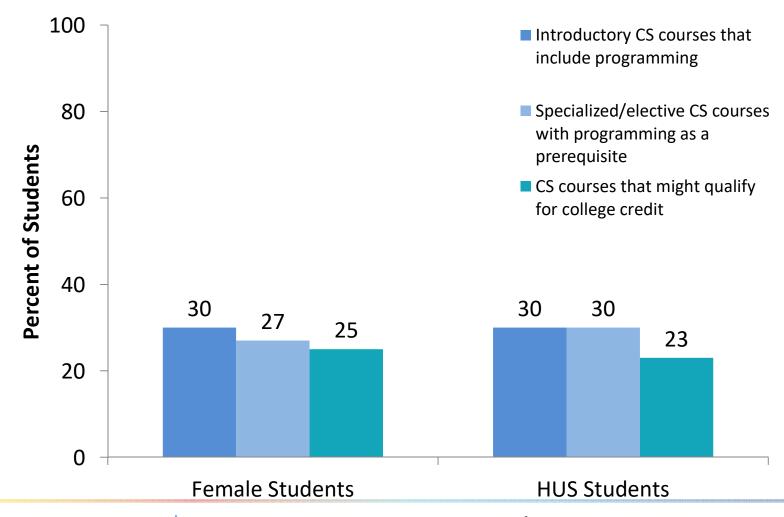








Equity Analysis: High School Students Taking CS Courses



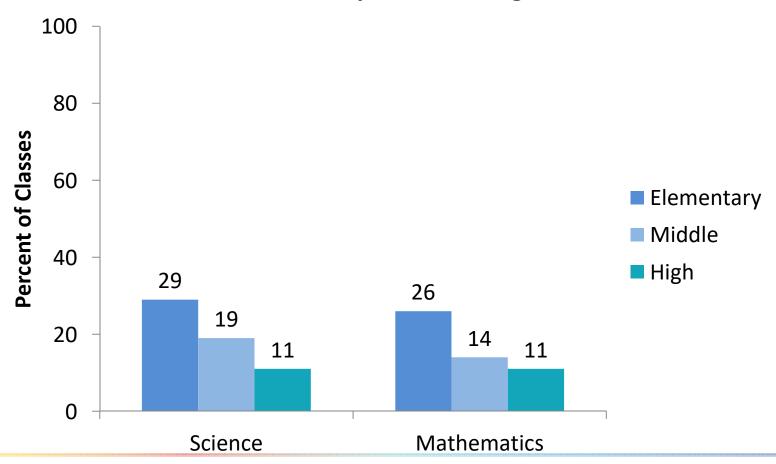


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CS in Science and Mathematics Instruction

Classes that Incorporate Coding "At All"









Instructional Objectives

In the ideal, what percentage of high school computer science classes would have a heavy emphasis on students learning how to "do" computer science?

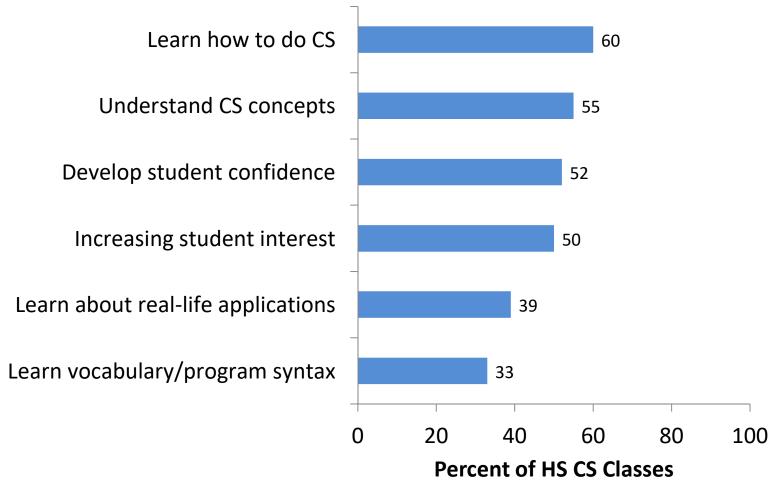
- A. 0-25%
- B. 26-50%
- C. 51-75%
- D. 76-100%







Objectives Receiving a Heavy Emphasis









Instructional Activities

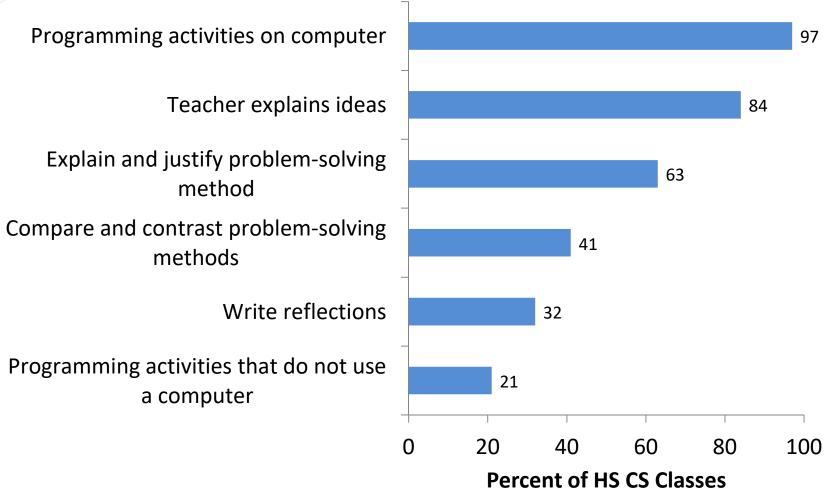
In the ideal, how often should students be engaged in programming activities on a computer?

- A. Daily
- B. Once or twice a week
- C. Once or twice a month
- D. A few times a year





Instructional Activities: Weekly









Engagement in Computer Science Practices

The 2018 NSSME+ included a series of items asking how often students were engaged in aspects of the computer science practices:

- 1. Fostering an inclusive computing culture
- 2. Collaborating around computing
- 3. Recognizing and defining computational problems
- 4. Developing and using abstractions
- 5. Creating computational artifacts
- 6. Testing and refining computational artifacts
- 7. Communicating about computing







Engagement in Computer Science Practices

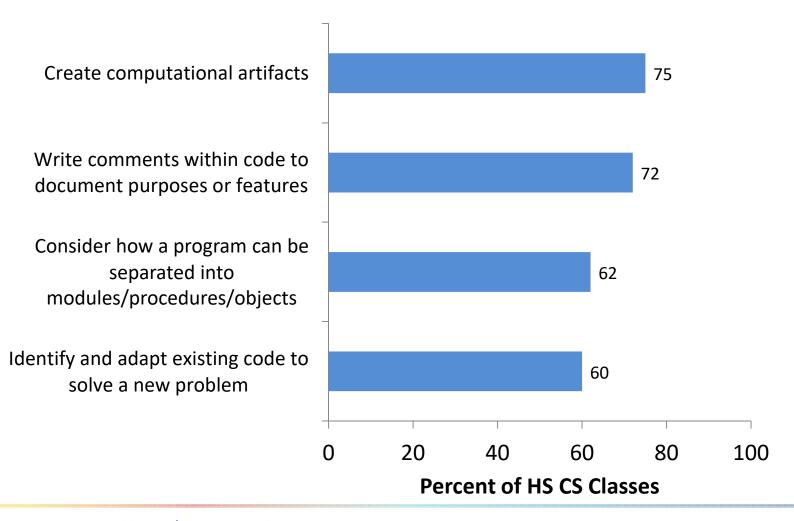
Students are often engaged in aspects of computer science related to developing computational artifacts







Developing Computational Artifacts: Weekly









Engagement in Computer Science Practices

Students are often engaged in aspects of computer science related to developing computational artifacts

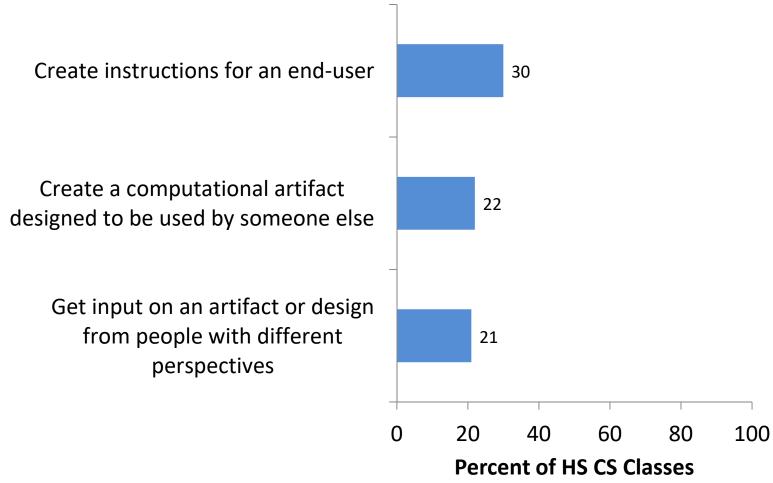
Students tend not to be engaged very often in aspects of computer science related to communicating with end-users or considering diverse needs







Considering End Users: Weekly









Instructional Materials Used (Weekly)

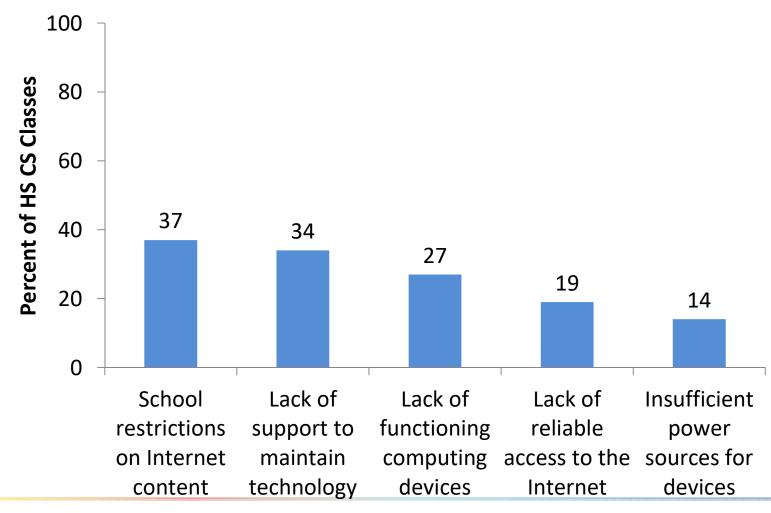
	Percent of Classes
Teacher-developed units or lessons	64
Units or lessons from websites that are free	43
Self-paced online courses or units	32
Units or lessons from other sources (e.g., conferences or colleagues)	28
Commercially published textbooks (printed or online)	26
Lessons or resources from websites that have a subscription fee or cost	9
State, county, district, or diocese-developed unit or lessons	7







Factors Perceived as Problems









Only about half of high schools offer computer science; it is less common in smaller schools, high-poverty schools, and rural schools

Computer science instruction is relatively rare at elementary and middle schools

On average, female students and students from race/ethnicity groups historically underrepresented in STEM make up less than a third of students in high school computer science classes

Students work on creating computational artifacts often, but are not asked to attend to end-users' needs nearly as often

Teachers are often using self-developed units and lessons, and picking and choosing from other sources, raising questions about quality and coherence







Availability and Nature of Instruction

Discussion:

- 1. What questions do you have about these data?
- 2. What do you see as the key findings?
- 3. What do you see as the main implications?







The Computer Science Teaching Force

The 2018 NSSME+ collected data about:

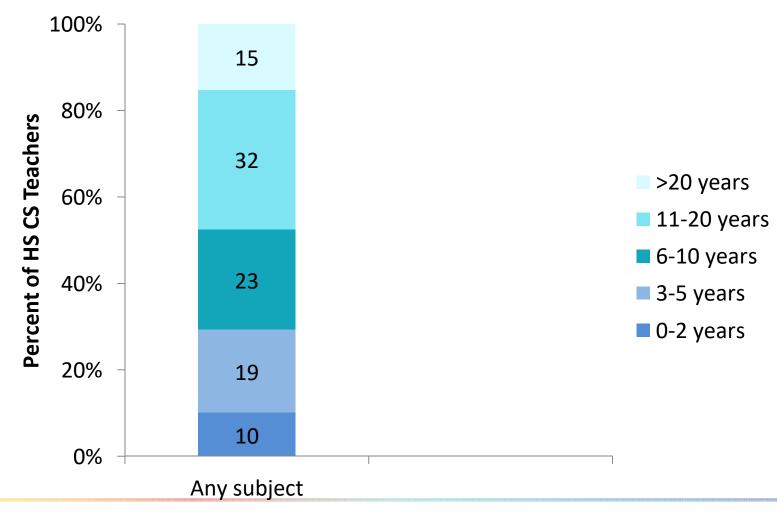
- Demographics of teachers
- College degrees and coursework
- Path to certification
- Feelings of preparedness
- Beliefs about teaching and learning







Teaching Experience

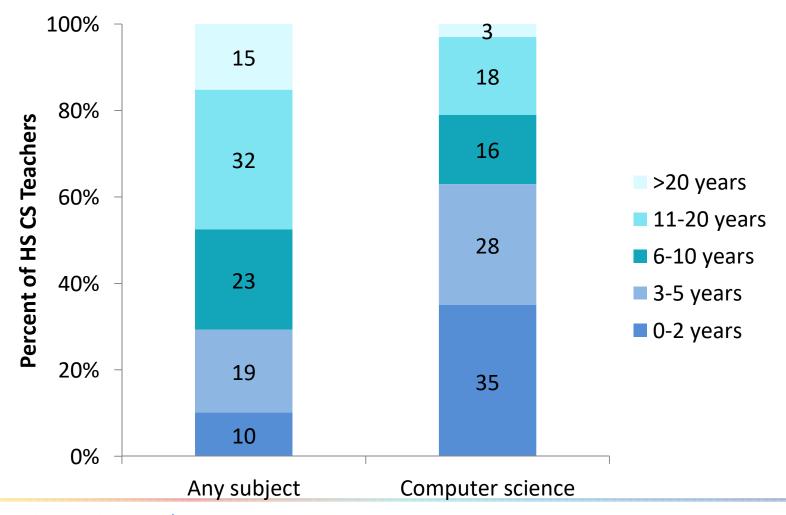








Teaching Experience









Certification

About what percentage of high school computer science teachers are certified to teach computer science?

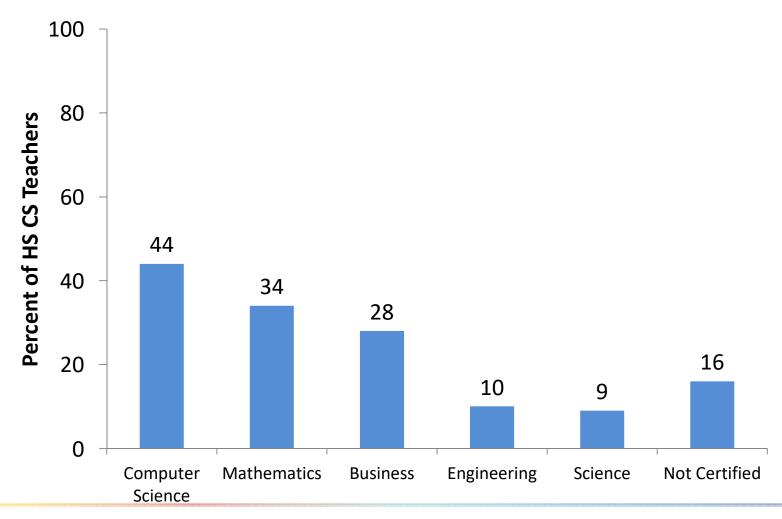
- A. 25%
- B. 50%
- C. 75%
- D. 100%







Areas of Certification









College Degrees

About what percentage of high school computer science teachers have a degree in computer science, computer engineering, information science, or computer science education?

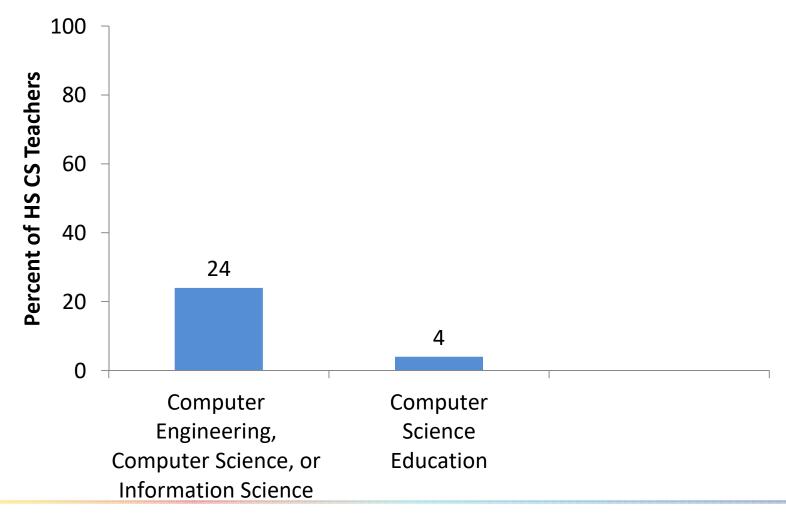
- A. 25%
- B. 50%
- C. 75%
- D. 100%







Degree in Computer Science/ Related Field/CS Education

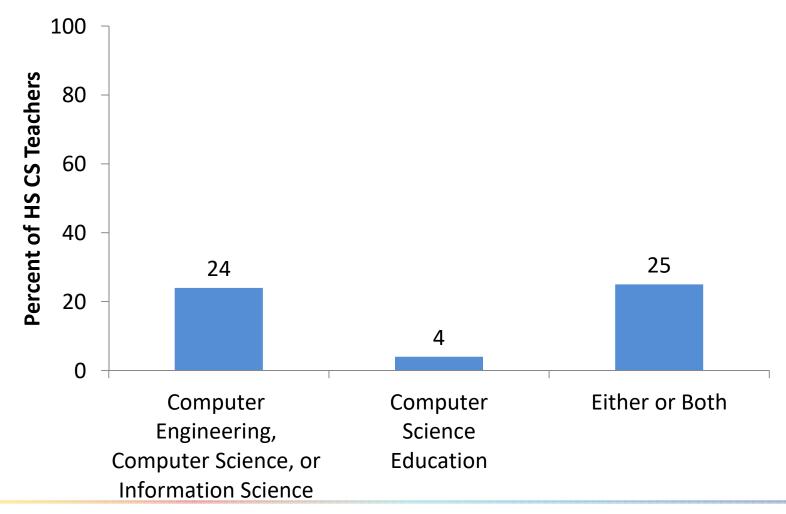








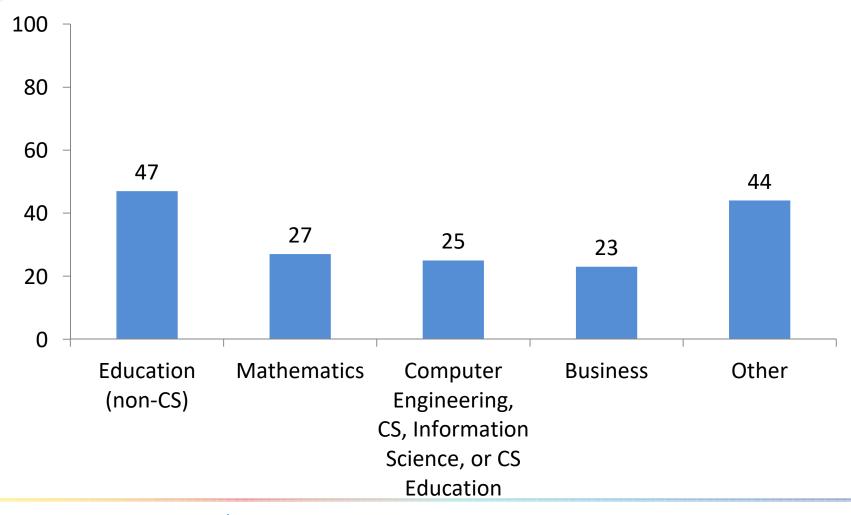
Degree in Computer Science/ Related Field/CS Education







Computer Science Teacher Degrees









CSTA/ISTE CS Teacher Preparation Recommendations

Similar recommended content knowledge for CS educators from CSTA and ISTE

Combined, they suggest teachers have coursework in four content areas:

- Programming
- Algorithms
- Data structures
- Computer systems or networks

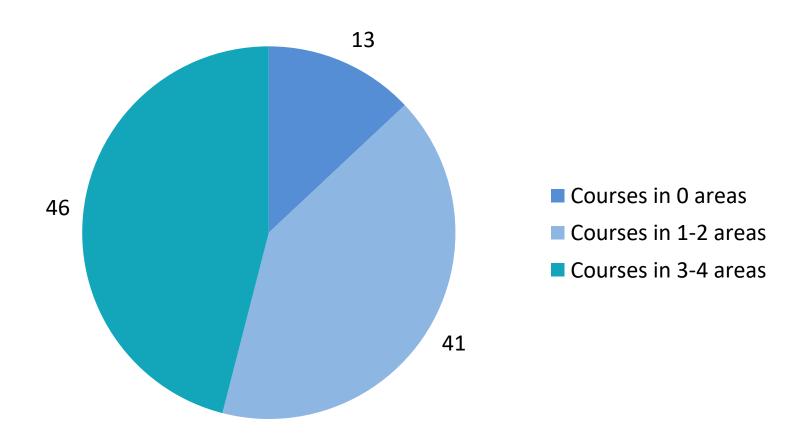






Coursework Related to CSTA/ISTE Course-Background Standards

Percent of HS CS Teachers









Perceptions of Preparedness

The 2018 NSSME+ included items about teachers' feelings of preparedness to:

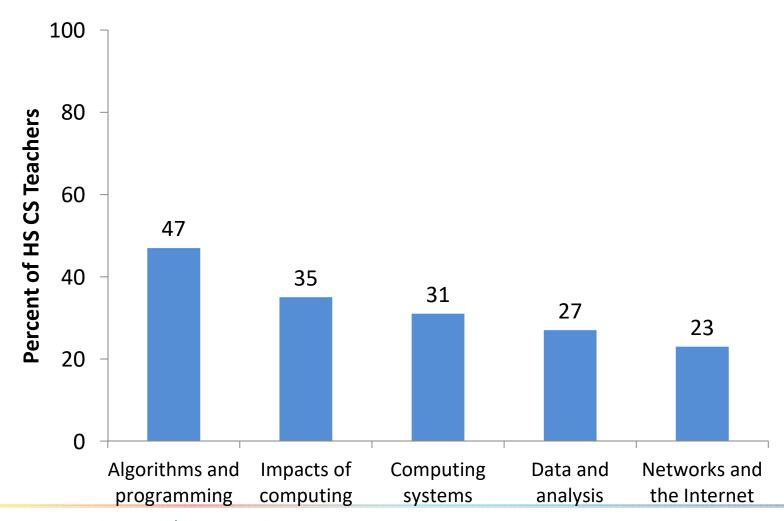
- Teach core computer science ideas
- Use student-centered pedagogies, e.g.:
 - Use formative assessment
 - Develop student abilities to do computer science
 - Encourage student interest in computer science
 - Differentiate instruction
 - Incorporate students' cultural backgrounds into instruction







Perceptions of Preparedness: Very Well Prepared to Teach CS Topics

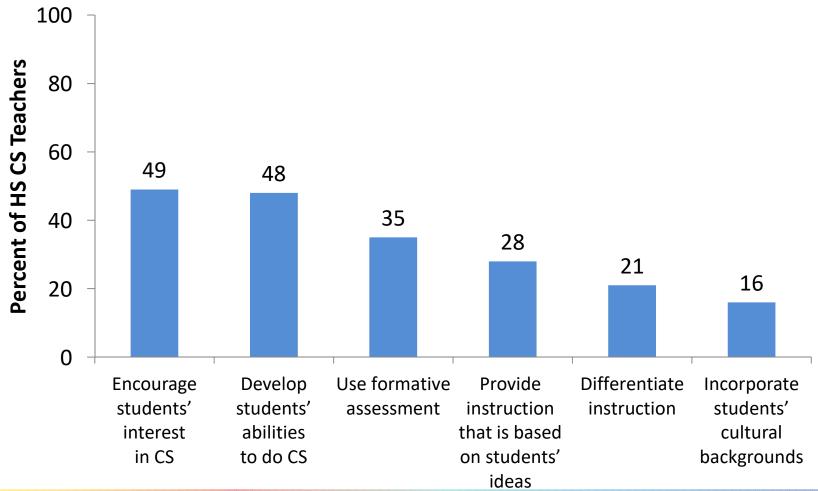








Perceptions of Preparedness: Very Well Prepared to Use Student-Centered Pedagogy









Teacher Beliefs

What percentage of high school computer science teachers believe that students should be asked to justify their solutions?

- A. 25%
- B. 50%
- C. 75%
- D. 100%







Teacher Beliefs

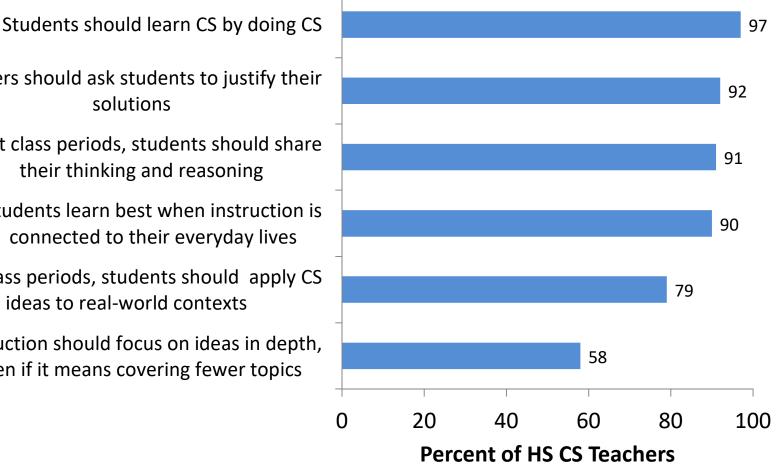
Teachers should ask students to justify their solutions

Most class periods, students should share their thinking and reasoning

Students learn best when instruction is connected to their everyday lives

Most class periods, students should apply CS ideas to real-world contexts

Instruction should focus on ideas in depth, even if it means covering fewer topics





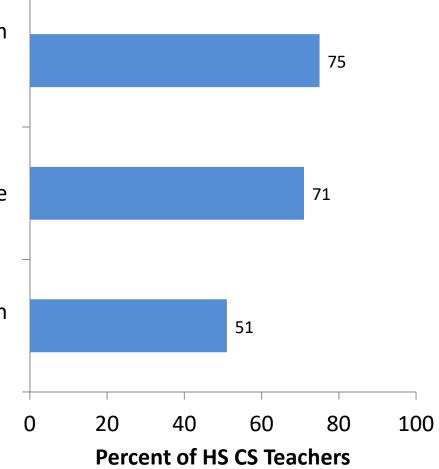


Teacher Beliefs

Students should be provided with vocabulary and definitions at beginning of instruction

Hands-on/manipulatives/ programming activities should be used primarily as reinforcement

Students learn best in classes with students of similar abilities









Computer Science Teachers: Our Take-Aways

Sizeable proportion of the computer science teacher workforce is newer, or new to teaching computer science, and likely still honing their craft

Many have limited preparation to teach computer science

Teachers' beliefs about teaching and learning indicate only partial alignment with what is known about how students learn







Computer Science Teachers

Discussion:

- 1. What questions do you have about these data?
- 2. What do you see as the key findings?
- 3. What do you see as the main implications?







Inservice Support

The 2018 NSSME+ asked about:

- School/district-offered induction programs
- School/district-offered professional development (workshops, study groups/PLCs, coaching)
- Teacher PD experiences







Professional Development

About what percentage of high school computer science teachers have had <u>any</u> computer science-related PD in the last three years?

- A. 25%
- B. 50%
- C. 75%
- D. 100%

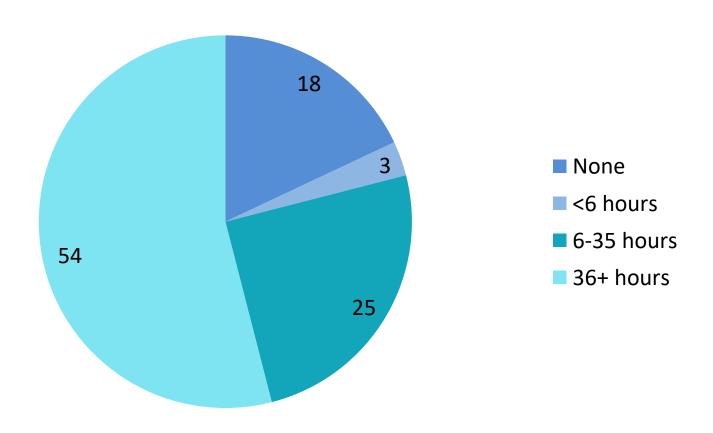






Professional Development

Hours of PD in Last 3 Years

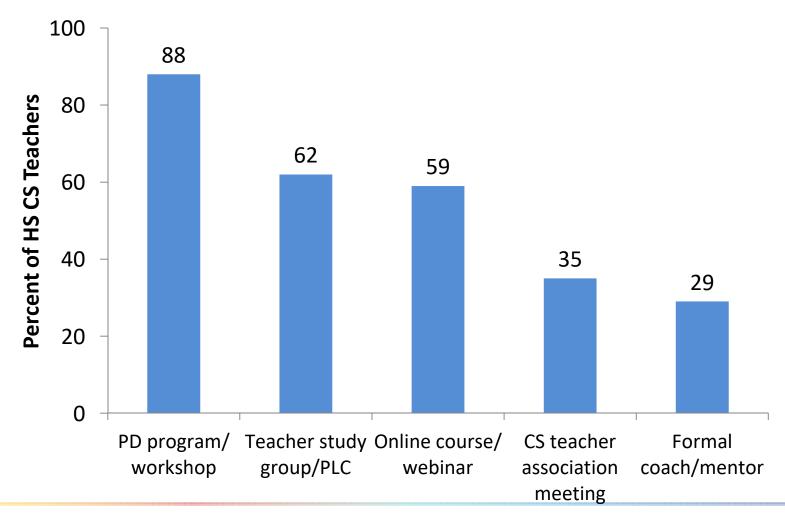








Types of Professional Development in the Past Three Years









Characteristics of PD

	Percent of HS CS Teachers Attending PD
Engage in activities to learn computer science content	76
Experience lessons as students	62
Work with those teaching the same subject/grade level	51
Examine classroom artifacts	46
Apply what they learn in classroom and come back to discuss	39
Rehearse instructional practices	31
Work closely with other teachers in school	26







Emphasis of PD

Given what you know, what areas do you think PD for computer science teachers should emphasize?

- 1. Implementing instructional materials
- 2. Deepening computer science content knowledge, including programming
- 3. Deepening understanding of how computer science is done
- 4. Differentiating instruction
- 5. Making instruction culturally relevant

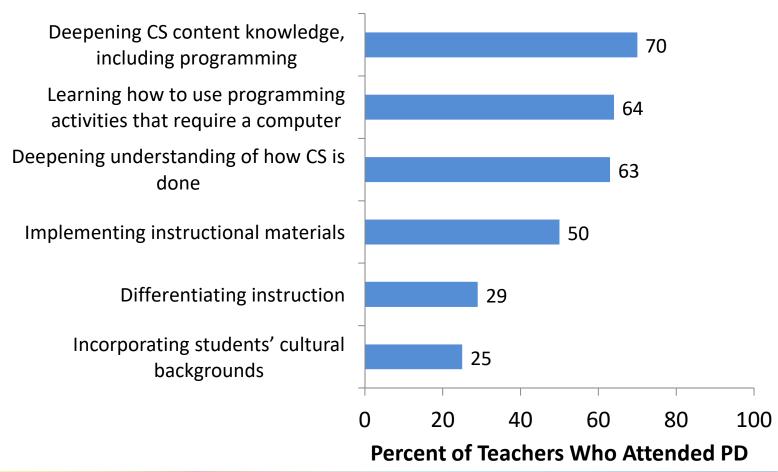






Emphasis of PD

Topics Receiving Heavy Emphasis









Inservice Support: Our Take-Aways

A relatively large proportion of HS CS Teachers have had substantial PD experiences in the last three years; still, many others have not

PD is mostly engaging teachers in CS activities, often with the goals of increasing their own content knowledge

Less emphasis on helping teachers improve their instructional practice or encourage and support students from diverse backgrounds







Discussion

- 1. Across all of these data, what do you see as the biggest implications and for whom?
- 2. What are the most effective ways to share findings with these audiences?



